The Pioneer Robots

CSci 5551: Intro. To Robotics

Organizational Matters

- Undergraduate Robotics Lab: – EE/CSci 2-140B
- Swipe U-Card to enter
- Robots are in cages, with color coded padlocks.
 - Re-charge the robots after use
- You will be assigned based on project proposals.

Hardware



Pioneer 1



Pioneer 3

- Laptop w/ Ubuntu
- Internal Computer with Redhat

Access locally or on ad-hoc network "AIBONET" Login: csci5551 Password: csci5551

The Pioneer Robot

- Serial Connection
 - Send commands to microcontroller
- Differential Drive
 - Control wheel velocities independently
- Maximum Speeds
 - 0.6 m/s linear velocity
 - 150 deg/s rotational velocity
- Wheel Encoders
 - Resolution: 100 ticks/rev
 - Give velocity measurements
- SICK Laser Scanner
 - Details follow

- Additional Sensors:
- Sonar: 5 in front, 1 on each side
- Camera

SICK Laser Scanner

- Measures distance, e.g., to wall
- Connected via Serial (USB to Serial)
- Angular Resolution: 0.5 deg or 1 deg
- Distance Accuracy : +/-15 mm
 between 1 m to 8 m
- Unreliable:
 - below 20 cm
 - Near edges (+/- 90 deg)
 - Power-Up Cycle: Scanner is ready when greenLED is on
- Connect using "Blocking Connect"



Battery Power

- Power-on Cycle
 - _ Main power switch controls sensors and robot
 - Red/White Buttons for Motor Control
 - Powering off the hardware at any point is ok
 - _ Pioneer 3 w/ internal computer: sudo /sbin/shutdown -h now
- Battery Usage
 - _ Monitor battery charge from Green/Yellow LED or LCD panel
 - _ Do not let charge drop below 11 V (can monitor w/ software)
 - _ Do not forget to turn off robot when finished
- Charging the Battery
 - _ Full charge requires 24 hours
 - _ Leave robots connected to charges while in cage

How to Break Your Hardware

- Pioneers with SICKs are Very Top-heavy
 - Unstable, they can turn upside down :D
 - Do not stop robot suddenly
 - Do not operate the robot on an incline
 - Monitor robot at all times during operation
- Wireless Antenna is Fragile
 - Do not disconnect antenna from PCMCIA card
 - Be extremely careful when removing the laptop from the robot

Robot Programming

- Aria
 - Provided by the manufacturer of Pioneers
 - Based on Player/Stage
- Player/Stage
 - General purpose robot programming
- ROS (Robot Operating System)
 Developed by Willow Garage

Robot Programming w/ Aria

- Installing Aria and MobileSim
- Running programs in MobileSim
- Aria API
- Setup laser scanner & robot
- Some example code
- Demo video

Installing Aria & MobileSim

- Download ARIA and MobileSim from – http://robots.mobilerobots.com
- To install on Debian use:
 - dpkg -- i libaria_2.7.2_i386.deb
 - dpkg -- i mobilesim_0.5.0_i386.deb
- Default directory
 - -/usr/local/Aria
 - /usr/local/MobileSim

Running MobileSim

- MobileSim –m <mapfile> -r <robot> %MobileSim –m AMRoffice.map
- Run your own program %./sickWander



ARIA:Software Interface to the Pioneers

- ARIA
 - ActiveMedia Robotics Interface for Application
 - Multi-threaded client/server API written in C++
- ARIA Directories
 - Main: /usr/local/Aria
 - Example: /usr/local/Aria/examples
 - Documentation: /usr/local/Aria/docs/index.html
- Environment Variables
 - LD_LIBRARY_PATH should include /usr/local/Aria/lib
 - Or "sudo Idconfig /usr/local/Aria/lib/"
 - ARIA should be set to /usr/local/Aria
 %export ARIA=/usr/local/Aria

ARIA Class Overview

- Aria
- ArRobot
- ArDeviceConnection

 ArTCPConnection
 ArSerialConnection
- ArRangeDevice
 - ArSick
 - ArSonar

- ArAction
 - ArArctionStallRecover
 - ArActionBumpers
 - ArActionAvoidFront
 - ArActionAvoidSide
- ArKeyHandler

Some Aria Methods

- void Aria::init()
 - Performs OS-specific initializations.
 - MUST be called before any other Aria functions.
- void Aria::shutdown()
 - Shutdown all Aria/Process threads
- void Aria::setKeyHandler(ArKeyHandler *)
 - Sets a key handler function

Some Aria Methods

- void ArRobot::addRangeDevice(ArRangeDevice *)
 - Add a range device object to the current robot
 - Sonars and Lasers must be added in this fashion
- void ArRobot::setDeviceConnection(ArDeviceConnection*)
 - Sets the robot connection (sim or hardware)
- bool ArRobot::blockingConnect()
 - Block until successful robot connection
- void ArRobot::addAction(ArAction *,int)
 - Add an ArAction and set its priority
- void ArRobot::run()
 - Start the robot running in this thread

Some Aria Methods

- void ArRobot::runAsync(bool)
 - Start the robot running in its own thread
- void ArRobot::waitForRunExit()
 - Blocks until the robot finishes running
- int ArRobot::lock()
 - Lock the robot object (for thread-safe operation)
- int ArRobot::unlock()
 - Unlock the robot object
- bool ArRobot::comInt(char, int)
 - Poke the hardware (activate/deactivate sound/sonars, etc...)
- void ArRobot::attachKeyHandler(ArKeyHandler *)
 - Attach a key handler to a robot object

Control the Robot

- void ArRobot::setVel(double)
 - Sets the linear velocity of the robot
- void ArRobot::setRotVel(double)
 - Sets the rotational velocity of the robot
- void ArRobot::move(double)
 - Moves the robot straight
- void ArRobot::setHeading(double)
 - Sets "absolute" heading of the robot
- void ArRobot::setDeltaHeading(double)
 - Sets "relative" heading of the robot
- bool ArRobot::isMoveDone(double)
 - Is the last specified move done?
- void ArRobot::stop()
 - Stops the robot
- All of these must be wrapped in lock() and unlock()

Setting up SICK

ArSick sick; ArSerialConnection laserConn; sick.configureShort(usingSim, ArSick::BAUD38400, ArSick::DEGREES180, ArSick::INCREMENT_HALF); sick.setDeviceConnection(&laserConn); laserConn.open("/dev/ttyUSB1"); sick.runAsync(); sick.blockingConnect();

- Resolution
 - ArSick::INCREMENT_HALF is 0.5 deg 361 readings
 - ArSick::INCREMENT_ONE is 1 deg 181 readings
- usingSim is a boolean telling whether the simulator is being used.
- Other parameters should not change.

Reading data from SICK

```
std::list<ArSensorReading *> *readings;
std::list<ArSensorReading *>::iterator it;
mySick->lockDevice();
readings = mySick->getRawReadings();
if (NULL!= readings) {
   if ((readings->end() != readings->begin())) {
      for (it = readings->begin(); it != readings->end(); it++) {
         std::cout << (*it)->getRange() << " ";</pre>
      std::cout << std::endl;
   } else {
      std::cout << "(readings->end() == readings->begin())" << std::endl;</pre>
} else {
   std::cout << "NULL == readings" << std::endl;
mySick->unlockDevice();
```

Example: Wander

- Uses actions to cause the robot to wander around and not hit obstacles
- Serial ports must be changed to use USB instead of default serial on Pioneers.
 - Robot = /dev/ttyUSB0
 - SICK = /dev/ttyUSB1

Example: Wander

// the serial connection (robot) Do not use Arsimpleconnector

ArSerialConnection serConn;

// tcp connection (sim)

ArTcpConnection tcpConn;

// see if we can get to the simulator (true is success)

if (tcpConn.openSimple()) {

// set the robots device connection to the sim
printf("Connecting to simulator through tcp.\n");
robot.setDeviceConnection(&tcpConn);

} else {

// we couldn't get to the sim, so set the port on the serial

// connection and then set the serial connection as the robots
// device

serConn.setPort("/dev/ttyUSB0");

printf("Connecting to robot through serial.\n");
robot.setDeviceConnection(&serConn);

```
robot.blockingConnect()
```

Building Examples In Linux

- Make a directory in your account % mkdir aria-examples
- Copy all examples in it % cp \$ARIA/examples/*.cpp aria-examples
 % cp \$ARIA/tests/*.cpp aria-examples
 % cp \$ARIA/advanced/*.cpp aria-examples
- Replace makefile and build them % make
- Modify and experiment!

A Makefile for Aria

Show the makefile

Some Suggestions

- If an Aria program freezes or refuses to exit properly:
 CTRL-Z, then 'killall –9 <progname>'
- For more elegant robot control, look at the
- ArAction class
 - Multiple actions run in their own threads
 - Can handle contingencies gracefully
 - See the actionExample.cpp file
- Pioneer 1 motors must be enabled manually
 - robot::comInt(ArCommands::ENABLE,1) does nothing
- Start project early
- Debug software issues with simulator
- Fine tune performance with hardware

Reference

• \$firefox /usr/local/Aria/docs/index.html

ActiveMedia

- http://robots.mobilerobots.com

Standard template library

- http://www.sgi.com/tech/stl/